

BY-LAWS - Winter 2026

It is the responsibility of every club to be aware of the conditions outlined in the Constitution, Rules and By-laws of the Elizabeth Netball Association Inc (hereinafter referred to as “the association”).

In any case, where these by-laws contradict the Constitution and Rules, the Constitution and Rules take precedence over the by-laws.

1. MEETINGS

- 1.1 *Each club shall send to all association meetings one (1) representative for each four (4) or part of four teams registered by the club. Failure to comply carries a penalty in accordance with by-law 25.4.*
- 1.2 *Life Members, members of the Management Committee and club representatives have the power to vote at general meetings.*

2. COMPETITIONS

- 2.1 The Association may conduct competitions between teams of affiliated clubs in either day or night matches in either summer or winter.
- 2.2 Matches will follow the official netball rules, except where these by-laws specify different domestic regulations.
- 2.3 The Records Officer has the authority to change any incorrect score card. Incorrect scorecard carries a penalty in accordance with by-law 25.4.
- 2.4 *Competition matches will be played at the following times:*

Competition	Day and Time	Grade
<i>Senior</i>	<i>Wednesday 7.15 pm</i>	<i>A2, B2, C2, C4, D2, D3, D4, D6</i>
<i>Senior</i>	<i>Wednesday 8.45 pm</i>	<i>A1, B1 B3, C1, C3, D1, D5</i>
<i>Junior</i>	<i>Friday 6.15 pm</i>	<i>U9(GO 1, SET), Primary (U11)</i>
<i>Junior</i>	<i>Friday 7.30 pm</i>	<i>Sub Juniors (U13)</i>
<i>Junior</i>	<i>Friday 8.45 pm</i>	<i>Juniors (U15), Inters (U17)</i>

- 2.5 All Senior, Inter and Junior matches shall be 4 x 15-minute quarters, Sub Junior matches shall be 4 x 12-minute quarters, and all other grades shall be 4 x 10-minute quarters in duration. Quarter time breaks for all grades shall be 3-minutes and half-time break 5-minutes.
- 2.6 Seasons where the Association uses sponsored balls, only these balls are to be used for match games.

3. STARTING THE GAME

- 3.1 Umpires should be on their allocated court in a timely manner to conduct their pre match responsibilities.
- 3.2 Umpires to ensure that both scorers/timekeepers are together on the bench situated between the home boxes and no match should commence until complied with.
- 3.3 A long blast of the siren will indicate a 5-minute warning to start of game.
- 3.4 Two (2) short blasts of the siren will indicate a 30 second warning; a third siren will then start the game.
- 3.5 Any game not started within 30 seconds of this siren will result in a forfeit of the game by the offending team. Rules of Netball Rule 3.6

4. GRADING

- 4.1 Team grading forms must be submitted at the time and place specified by management and accompanied by the prescribed fee.
- 4.2 Each team nominated on the grading form must be allocated a team number, commencing with the highest graded senior team at number 1.

- 4.3 Grading matches may be arranged at the discretion of the ENA Committee.
- 4.4 The ENA Committee has the right to re-grade teams at any time.
- 4.5 Re-graded teams may be required to play make-up matches in the new grade at a time and place stipulated by the Association.
- 4.6 Any team that withdraws after the program has been printed forfeits their team nomination fee.

5. REGISTRATION

Players must be registered in PlayHQ prior to the nomination day set by ENA

- 5.1 Team Registration Requirements.
 - a. each team must have a minimum of seven (7) registered players in their nominated team for that team to be accepted into the competition.
- 5.2 Changes to Team Nominations
 - a. any changes to team nominations after Nomination Night must be approved by Management.
 - b. failure to obtain approval may result in the following penalties.
 - regrading of the team at any stage of the season
 - a penalty fee of \$100
- 5.3 Paperwork for ENA registration for each player per competition must be presented on the relevant form and the prescribed fee paid to the club on or before the day of their first match for the competition. Clubs will be invoiced for late registration fees at the end of the minor round. Failure to comply carries a penalty in accordance with by-law 25.2, 25.3 and 25.4.
- 5.4 Senior and junior competitions are separate competitions. Junior players may play in both but must register with ENA for both. Players must be 14 years old to play in the Senior competition. No exemptions will be given.
- 5.5 Late registered players, for senior competition are deemed to be graded in the last grade played in any competition (of any association) and must obtain a permit to play in a grade lower than that last played in accordance with by-law 7.1. Playing without a permit carries a penalty in accordance with by-law 25.4.
- 5.6 All late-registered players must register for a specific grade (e.g., E grade) and, provided by-law 5.5 is met, will be deemed graded in that grade. This includes single-game vouchers. A player may play their first match in a higher grade (e.g. D grade). However, to retain their registered grade status (that is, E grade), they must play their second match in their registered grade. Playing without a permit carries a penalty in accordance with by-laws 25.2, 25.3 and 25.4.
- 5.7 A player **cannot** play for more than one club per competition. A player may fill in for a club for a maximum of two games using a single game voucher for each game played. Single games where the player **does not have** a current NetballSA registration in the State must register on Play HQ using the QR code for the Association. Vouchers must be processed and paid directly on PlayHQ using the QR code for the Association. A fee of \$10 per game will be charged by NetballSA on registration to cover insurance. Single game registration paperwork (late reg form) for ENA must be presented to ENA before taking the court.
- 5.8 For a player to continue playing a full registration must be completed on PlayHQ and Late Reg Form submitted before taking the court for the third game.
- 5.9 Player registrations will not be accepted unless a date of birth is provided.

6. CLEARANCES

- 6.1 Financial players may transfer from one club to another in subsequent competitions but must complete and submit the prescribed clearance form.
- 6.2 Clubs wishing to refuse clearance of un-financial members shall submit a list of all such members, to the Association Secretary one week after the completion of the minor round. Playing or using in an official capacity, another club's un-financial member carries a penalty in accordance with by-law 25.2, 25.3 and 25.4.

- 6.3 Clubs failing to submit such a list by the due date shall forego their right to refuse a clearance for any unlisted un-financial member.
- 6.4 The Association will not hold an un-financial list of players for any club not affiliated with the Association, except if monies are owing to the Association. Those players un-financial to the Association cannot play till cleared.
- 6.5 Carnivals are considered outside of the competition therefore does not apply.

7. ELIGIBILITY AND PERMITS

- 7.1 Applications for permits to play lower than previously graded in accordance with by-law 5.5 must be lodged with the Association Secretary or delegated person on the prescribed form.
- 7.2 The application shall state the reason for the application and be lodged not less than 30 minutes preceding the match in which a player is required to play.
- 7.3 A player shall not play for more than one club in the same competition, except in the under 9 grades where a team may borrow, by request, a player or players from other teams or clubs registered in that age group. Changing clubs during competition carries a penalty in accordance with by-law 25.2, 25.3 and 25.4, unless approved by the ENA committee for exceptional circumstances. Single games are considered part of this rule. Permit must be submitted by receiving team with clearance from previous club. Changes will not be accepted past 3 weeks into season.
- 7.4 A player shall not play in a team graded lower than those in which he/she has played a total of four matches in the current season without the granting of a permit. Failure to comply carries a penalty in accordance with by-law 25.2, 25.3 and 25.4.
- 7.5 A player who has been granted a permit in accordance with 7.4 must play in that grade for the remainder of the competition and cannot fill in for a higher graded team. Failure to comply carries a penalty in accordance with by-law 25.4.
- 7.6 A player may play for more than one team within their club in the same programmed week.
- 7.7 A player who during their game, moves to a higher grade to cover an injury or late player must complete the game in that grade and cannot return to their own team until the next scheduled game. Failure to comply carries a penalty in accordance with by-law 25.4.
- 7.8 A player must have played 4 games for a team to qualify for finals. A permit may be requested for an unqualified player, who has played 5 games for the club in the competition requested, to replace an injured player. This will only be granted to replace a qualified player for that team. No ninth player will be granted. Requests must be received 24 hours pregame.

8. SUSPENSIONS

- 8.1 Club suspension of players will not be recognised by the association unless notification in writing is received within three days of the suspension being imposed.

9. AGE OF PLAYERS

- 9.1 Five-year olds must do the Net programme. Six-to-nine-year-olds have the option to do the Net programme and /or the Set programme as per the guidelines of the NetSetGo competition.
- 9.2 Players in age groups must be of that age or under as at and including 31 December of the year in which the season commences ie an 11-year-old cannot remain in the Primary's if they are 12 on the 31 December of the year in which the season commenced. Failure to comply carries a penalty in accordance with by-law 25.2, 25.3 and 25.4.
- 9.3 Equal opportunity laws dictate that boys under the age of 12 must be given the same opportunities as girls to participate in sport. Boys will be allowed to play until the completion of a season if they are under the age of 12 at the commencement of the first game of the current season.

10. PROGRAM OF MATCHES

- 10.1 All matches shall be played at the date, time and place printed in the program, except as directed by the Management Committee.
- 10.2 The duration and conduct of matches shall be as printed in the program.
- 10.3 First named teams on the program are home teams.
- 10.4 When a club has more than one team in a grade, in accordance with by-law 4.2, the team with the lowest team number is the higher graded team, ie Team 1 player cannot fill in for Team 2 as considered lower. NSG (9) is considered exempt from this rule as they do not play for ladder points.
- 10.5 In the event of regrading if a higher numbered team goes to the grade above, by-law 7.4 takes precedence.

11. ABANDONED MATCHES

- 11.1 The ENA Management may abandon or reschedule matches when necessary.
- 11.2 A match shall be declared abandoned where both teams fail to have at least five (5) players ready to commence play at the appointed time. No points or goals shall be awarded to either team.
- 11.3 Where a match has commenced and is subsequently abandoned, each team will be awarded the scores gained up to the time the match was abandoned. The team with the highest number of goals scored shall receive two (2) premiership points, and where the scores are even each team will receive one point.
- 11.4 The reason for a match being abandoned must be recorded on the score sheet by the scorer.
- 11.5 An abandoned match is one where there is an unavoidable reason why the match cannot continue, not where players choose not to continue the game.
- 11.6 Should one team be placed at a disadvantage by by-law 11.3 the team may appeal to the Management Committee for a ruling.

12. FORFEITED MATCHES

- 12.1 A match shall be declared an 'un-notified' forfeit when a team fails to have at least five (5) players ready to commence at the appointed time or cannot supply an umpire suitable for the match. An un-notified forfeit carries a penalty in accordance with by-law 25.4. \$25 of the \$50 forfeit fine will be credited to the non-offending team to pay their umpire.
- 12.2 A team receiving an un-notified forfeit will:
 - a. be credited with two premiership points and a score of 20 goals to 0 for Seniors, Inters and Juniors, and two premiership points and a score of 10 goals to 0 for Sub Juniors and Primary grades; and
 - b. submit a score sheet containing the names of its team members present. Note: players named on such a score sheet are not recorded as having played a match but may be used for qualifying. This score card must be presented on the day of the forfeit.
- 12.3 For NSG, Primary and Sub Junior grades, a match may be declared a pre-arranged forfeit, for which there will be a \$50 fine unless
 - a. two hours' notice is given to:
 - i the opposing team's club secretary
 - ii the Secretary of the Umpires Committee
 - iii the Association Records Officer
- 12.4 For Juniors, Inters and Senior grades, a notified forfeit match will incur a \$25 fine for the first occurrence and then a \$50 fine for each subsequent forfeit by that team for the current season.
- 12.5 The Association Records Officer shall prepare a score sheet indicating that the forfeit was pre-arranged. The non forfeiting team may submit a score sheet with names that can be used to qualify players but will not be counted as games played. This must be submitted no later than the next scheduled game.
- 12.6 Failure to comply with by-law 12.3 will convert the match, to an un-notified forfeit.

12.7 If players choose not to finish a game this will become a forfeited game and the score will be allocated (20 goals to 0 or 10 goals to 0) as per grade ruling to the non-forfeiting team. The Forfeiting team will be fined \$50.00. If the margin is more than the 20 or 10 goals as stated in favour of the non-offending team the score will stand.

12.8 Should one team be placed at a disadvantage by by-law 11.3 the team may appeal to the Management Committee for a ruling

12.9 Repeated Team Forfeits

a. Purpose

To ensure the integrity of the competition and fairness to all participating teams by discouraging repeated forfeits.

b. Scope

This by-law applies to all teams participating in the ENA competition

c. Forfeit Policy

- A forfeit occurs when a team fails to take the court with the required number of players or calls a forfeit before the start of the game
- Teams that forfeit more than three (3) scheduled matches in a season will be subject to the following consequences

d. Penalties

- On the fourth forfeit and each subsequent forfeit, the team will be issued a forfeit penalty fee of \$350 per occurrence
- In addition to the financial penalty, the team may face disqualification from participating in finals, at the discretion of the Competition Committee

e. Notification & Enforcement

- The Association will notify the team of each recorded forfeit and any penalties applied.
- Failure to pay the forfeit fee within 14 days of invoice may result in suspension from further matches or removal from the competition.

f. Appeals

- Teams may appeal a decision regarding finals disqualification or penalty fees by submitting a formal request in writing to the Association within 5 business days of receiving the notice

13. MINOR ROUND MATCHES

13.1 Two premiership points shall be awarded to a winning team, and one premiership point will be awarded to each team for a draw.

13.2 At the end of the minor round, the four teams gaining the most points shall compete in the major round.

13.3 If two or more teams in a grade have the same number of points at the end of the minor round, their positions shall be determined by percentage calculated as per PlayHQ

13.4 If two or more teams are equal on both points and percentage (to 2 decimal points) at the end of the minor round, their positions shall be determined by a playoff match or matches at a time and place fixed by the Management Committee.

13.5 Regraded teams, if not required to play make-up matches in accordance with by-law 13.4, shall carry forward to the new grade any premiership points gained in the previous grade, but goals scored for and against and % will not be transferred.

14. MAJOR ROUND MATCHES

- 14.1 Players must have played
- a. five (5) games for their club to be eligible to play in finals matches.
 - b. four (4) games in that team to qualify for that major round match.
- Failure to comply carries a penalty, per occurrence, in accordance with by-law 25.3 and 25.4
- 14.2 For the purpose of clarification of by-law 14.1, junior and senior competitions are separate, and players must qualify in each competition to be eligible to play in finals. Qualifying matches are not transferable between competitions.
- 14.3 Major round matches shall be played as follows;
- a. Semi Finals;
 - Match A – first team v second team; and
 - Match B – third team v fourth team.
 - b. Preliminary Final
 - Match C – loser of match A v winner of match B
 - c. Grand Final
 - Match D – Winner of match A v winner of match C.
- 14.4 Procedure for extra time where a winner is required:
- a. There shall be a two (2) minute interval at the end of full time. Substitutions and/or team changes are permitted.
 - b. Extra time of two halves (7 min 15 x 4 games, 6 min 12 x 4 games & 5 min for 10 x 4 games) each shall be played. Teams change ends at half time with a 1-minute interval where substitutions and changes can be made. The centre pass is taken by the team entitled to the next centre pass.
 - c. In the event of a tie remaining at the end of extra time, a visual signal shall be used to indicate that play shall continue until one team has a two (2) goal advantage.
During extra time, normal injury or illness procedures shall apply.
- 14.5 If a team chooses to forfeit a game in the Major round that team will no longer take part in the final's series
- 14.6 If games are cancelled due to extreme weather policy:
- a. Semi Final Round
 - Finals will revert to a 2 round final series
 - 1 v 4, 2 v 3. Winner of both matches then play off in Grand Final
 - b. Prelim Final Round
 - Grand final would be played between 1 and 2
 - c. Grand Final Round
 - Winner of 1 v 2 semi-final would be deemed the winner of the grade and the winner of Prelim final would be deemed the runner up

15. TEAM DUTIES

- 15.1 The home team is responsible for collecting the official score card from the office prior to the match as they are now printed from PlayHQ.
- 15.2 Prior to commencement of match, teams must present to the umpires so that umpires can check that teams are compliant with the dress and safety rules of the Association.
- 15.3 The home teams of the first scheduled matches for the evening are to affix goal post covers to the goal posts.
- 15.4 The home teams of the last scheduled match are to return goal post covers to the Storage Bins. Failure to comply carries a penalty in accordance with by-law 25.4.
- 15.5 All Coaches must stay inside the designated coaching areas whilst the game is in progress, except in the NetSetGo competition. The home team must occupy the designated coaching area closest to the clubrooms labelled H and away team in the box labelled A

- 15.6 Coaches need to make sure that all players who took court for the game have been placed on the score card. Home team is responsible for returning the scorecard to the club rooms. Umpires will bring in the sportsmanship points card.
- 15.7 Each team shall provide:
- 2 working timers
 - First aid materials to cover bleeding injuries.

Match ball will be provided by ENA, and umpire will bring to game.

16. DISCIPLINARY ACTION BY UMPIRES (World Netball Rule 18)

- 16.1 Players removed from the court by the umpire for disciplinary purposes shall have the symbol (SO) marked against their name/s on the score sheet by the umpires and must remain on the official bench.
- 16.2 The suspended player must leave the court immediately and while off court must be seated at the officials' bench under the supervision of reserve umpire (bench officials)
- 16.3 No substitute can be used (position vacant) and after the 2 minutes is up, the player or a substitution player returns to the suspended players original position at the next break in play.
- 16.4 Suspended player may join the team in interval breaks but must return to bench for remainder of suspension till allowed back on court.
- 16.5 Only one suspension given to a player during a game. If continues to infringe with highly reckless or dangerous play a player can be ordered off the court. This player must sit on the bench, and position stays vacant for 4 minutes. After this time a substitute player may play in that position, but the original player takes no further part in the game but is allowed to return to the team bench.

17. SCORERS AND TIMEKEEPERS

Note: Mobile phones are not an accepted device for timing

Score cards will be printed from PlayHQ and must be collected from the club rooms before the game

- 17.1 The home team shall provide the official Timekeeper who must:
- be at least 14 years of age.
 - be situated on the bench side of the court in the match officials designated area.
 - be in a position close to the umpire to notify them when playing time has elapsed and then the umpires whistle will end play.
 - hold and restart timing as indicated by the umpire.
 - time for the whole match.
- 17.2 The home team shall provide the official Scorer who must.
- record all goals scored and circle the end of each quarter score.
 - record centre passes and substitutions as they occur, including rolling subs.
 - record any official warnings, suspensions and/or ordering off
 - use a blue or black biro (no felt pens, or pencils, are allowed).
 - score for the whole match
- 17.3 The away team shall provide a check scorer who must:
- be situated on the bench side of the court in the match officials designated area alongside the Official Scorer;
- 17.4 The away team shall provide a Timekeeper who must:
- time all periods of injury time (up to 30 Seconds) and notify the Umpires when 10 seconds remain
 - time all quarter and half-time breaks and notify the Umpires when 30 seconds and 10 seconds remain on the break time
 - time the 2 or 4 minute suspension times

- 17.5 Should the home team not provide an Official Scorer and Timekeeper they may remove a player from the court or ask the away team match officials to act as Official Scorer and Timekeeper.
- 17.6 If neither team provides a scorer and timekeeper, a player from the home team must leave the court to act as Official Scorer and Timekeeper.
- 17.7 The Official Scorer:
- a. must ensure ALL sections of the score sheet is completed correctly.
 - b. must sign agreeing that score card is correct and all players have been entered. Home team must return the score card to the club rooms.
- The Check Scorer:
- a. must sign the official score sheet at the completion of the game agreeing that score card is correct and all players have been entered
- Failure to comply carries a penalty in accordance with by-law 25.4.
- 17.8 The Umpires must sign the score sheet to say that they umpired the game, allocate the Sportsmanship points for the game on the card and place in the box on the umpires check in desk in the clubrooms. The score cards need to be returned to the club rooms by the Home team once they have checked that all players have been entered.
- 17.9 If a NetSetGo player plays for another club, the club must state on their score sheet the Club he/she usually plays for and the positions played.

18. UNIFORMS

- 18.1 All players shall wear the club's registered uniform according to the ENA Dress Code Guidelines which includes the following;
- a. Players must wear skirt or shorts with approved shirt or singlet top, dress or bodysuit of an approved style and colour as per the Uniform Guidelines, and sports briefs must be waisted style and made of opaque material (no bikini style or see-through briefs may be worn)
 - b. No shorts or pants with pockets can be worn as they are a hook hazard.
- 18.2 All players must:
- a. wear a uniform of an approved style and colour designated by their club;
 - b. wear identification tags which are of an approved colour and in accordance with the rules of netball;
 - c. wear socks of an approved style and colour;
 - d. wear sports shoes, which are not spiked and do not have sharp adornments and are of a lightweight material in any acceptable style or colour,
 - e. not wear jewellery, either taped or un-taped, except in the circumstances described at by-law 18.4;
 - f. have short (not extending beyond fingertip) and smooth fingernails.
 - g. stretch holes from stretcher earrings must be taped so hole is not visible.
- 18.3 A player may wear the following with their approved uniform and must be registered as part of their uniform:
- a. a long-sleeved top;
 - b. soft brimmed cloth hat;
 - c. Plain black full-length leggings which must be worn underneath skirts, dresses or shorts
- 18.4 Players may wear:
- a. one wedding ring which bears no stones or sharp ridges and must be taped.
 - b. a medical alert bracelet or necklace which must be covered or taped appropriately so that there is no risk of causing an injury.

- 18.5 Players may wear the following items provided a medical certificate is produced:
- a. gloves (nails must be of regulation length)
 - b. ear piercing for medical reasons.
- 18.6 Players will not be permitted to participate in games if they fail to comply with by-laws 18.1 to 18.5.
- 18.7 No match shall be delayed beyond the scheduled time to permit an offence against by-law 18 to be rectified.
- 18.8 If a player is requested by a member of the ENA Committee to rectify an infringement against by-law 18 and the player refuses to comply, then the player will be advised that they need to leave the court and cannot take further part in the game until the infringement has been rectified. The club may incur a \$25.00 fine and loss of points for the team involved if infringement is not rectified and player continues to play.
- 18.9 Clubs which have more than one approved style and colour of uniform shall ensure that the players in a team are attired in a manner that portrays the same style and colour of uniform.

19. INTER-ASSOCIATION COMPETITIONS

- 19.1 Clubs shall notify the Association Secretary in writing of their intention to enter any carnivals outside the Association at least seven calendar days in advance of the carnival. This is an insurance requirement. Failure to comply carries a penalty in accordance with by-law 25.4.

20. COMPLAINTS

- 20.1 All complaints, disputes, or reports must be submitted through the club secretary or an authorised club official using the appropriate form. A lodgement fee of \$50 is payable before any investigation will commence.
- 20.2 Complaints must be lodged, and the lodgement fee received, no later than the day before the next scheduled game of that competition.
- 20.3 Investigations will be arranged at the earliest opportunity. ENA Management may take up to 14 calendar days (2 weeks) to deliver an outcome.
- 20.4 Complainants will be advised verbally of the outcome as soon as practicable and provided with written confirmation within 10 calendar days of the decision.
- 20.5 Any other person may submit a record of complaint via the ENA website Jot form or a paper form at the ENA management office. These submissions will not be investigated but may be considered as supporting information during a formal investigation.

21 DUTY CLUB

- 21.1 Clubs are given a week in the program where they are entitled to run a fundraiser BBQ. This is found on the back of the information booklet which will now be found on the web site
- 21.2 Clubs wanting to run a BBQ must make sure that the ENA and the canteen have been informed. A prescribed fee of \$20.00 will be billed to clubs involved to cover the cost of the gas.
- 21.3 Failure to clean BBQ will incur a \$50 fine

22. PRACTICE LIGHTS

- 22.1 Practice lights must be hired through the allocated person or Secretary.
- 22.2 A fee will be charged for all use.
- 22.3 Only lights appropriate to those courts hired are to be used and shall be turned off immediately after the session is finished. Failure to extinguish practice lights carries a penalty in accordance with by-law 25.4.

23. TROPHIES

- 23.1 Perpetual Shields, which shall remain in the custody of the Association, will be awarded to premiership teams in each grade.

23.2 Sportsmanship points will be awarded to each game by the umpires, and the winning team of each grade will be awarded medals at the end of the season. U9 (NetSetGo) all players will receive a medal. A Perpetual Shield will be awarded for each competition to the team that has the most Sportsmanship points for the season.

23.3 A player who has been removed from the court for disciplinary or other reason may be ineligible for a trophy awarded under by-law 23.2.

24. DELIBERATE BREAKING OF THE RULES AND BY-LAWS

24.1 The Management Committee has the power to suspend and /or fine a club, team, player or person who deliberately continues to break any rule or by-law of the Association

24.2 Clubs are responsible for the management of members in breach of the Codes of Conduct
For Code of Conduct breaches, penalties will be applied to the Club and may consist of a written warning, suspensions and /or fine, as decided by the Management Committee, and in line with the penalty levels referenced in the Member Protection Policy

25. FINES AND PENALTIES

25.1 The association shall have the power to impose the following fines and penalties for breaches of the conditions contained in the Constitution, Rules and By-laws without prejudice to any right or remedy the association may have against any member of the association.

25.2 In minor round matches, in addition to the fine as described in the table, by-law 25.4, the offending team will lose 2 ladder points

25.3 In major round matches, in addition to the fine described in the table, by-law 25.4, the following will be imposed:

- a. Forfeiture of the match and all subsequent matches in that competition will apply for infringements listed in by-law 14.5
- b. Forfeit of game and possible series could be imposed by the committee for infringements of by-law 14.1 and 14.2.

25.4 A fine shall be imposed for the following:

Infringement	Applicable By-law	Fine amount
incorrect representation at meetings	1.1	\$10.00per person
incorrect score sheet (such as illegible writing, goals scored incorrectly)	17.7	\$5.00
incorrect score sheet (incorrect names, players' names not on score sheet)	17.7	\$25.00
un-notified forfeit (\$25 credited to non-offending team Pay Umpire)	12.1	\$50.00
inappropriate pre-arranged forfeit. Less than 2hrs notice	12.3	\$50.00
forfeited game Juniors, Inters, Seniors	12.4	\$25 / \$50
failure to complete game	12.7	\$50.00
playing unqualified player in finals round	14.1	\$50.00
formal complaints	20.1	\$50.00
failure to extinguish practice lights after use	22.3	\$50.00
failure to clean BBQ after use	21.3	\$50.00

failure to notify of inter-association matches	19.1	\$15.00
playing an over age player without a permit (-2 points)	9.2	\$25.00/player
incorrect registration	5.2	\$100
playing an unregistered player (-2 points)	5.3, 5.4	\$50.00/Player
failure to return or put out goal post covers	15.4	\$10.00/crt
playing down a player without a permit (- 2 points)	5.6, 7.4	\$25.00
not complying to a permit (- 2 points)	7.5	\$25.00
changing clubs during competition without a permit (-2 points)	7.3	\$25.00
returning a player to lower grade during competition (- 2 points)	7.7	\$25.00
playing, or using in an official capacity, another club's un-financial member Player to be responsible for fine (- 2 points)	6.2	\$25.00
uniform infringement	18.8	\$25.00
failure to leave club rooms tidy	33.2	\$25.00
umpires' failure to score sportsmanship points in NSG	35.4	\$10

26. PAYMENT OF FINES AND FEES

- 26.1 Notification of all fines and fees will be issued in writing.
- 26.2 Monies to pay fines shall be paid to the Association by the date stipulated on the written notification.
- 26.3 Failure to pay fines and fees by the due date will incur a loss of 2 points per match by all teams in the club until such fees are paid in full.
- 26.4 No club shall compete in major round matches if it has any outstanding fines and fees in accordance with by-law 25.4.
- 26.5 Breach of any by-law shall result in enforcement of by-law 25.4 above.
- 26.6 Should any club incur a fine on the last week of matches or during Major round matches, the Records Officer will telephone the Secretary advising that the fine has been incurred and that it must be paid before any club teams compete in any other major matches.
- 26.7 No club will be accepted into any competition until all outstanding debts to the Association have been cleared. All registered players and Officials of that club will be classed as un-financial.

27. HOT WEATHER POLICY

Official Edinburgh temperature will be taken by the Secretary at 4pm from www.bom.gov.au/sa/observations/adelaide.shtml and posted on Facebook if games are to be cancelled.

- 27.1 NSG Competition – When the temperature is 35 degrees or higher at 4pm all matches will be cancelled.
- 27.2 Junior Competition – When the temperature is 36 degrees or higher at 4pm all matches will be cancelled.
- 27.3 Junior Competition – When the temperature is between 33 and 35.9 degrees, the start time of matches will be delayed by 15 minutes with games commencing at 6.30pm.
- a. Matches will be reduced to 12-minute quarters for 15-minute quarter games and 10-minute quarters for 12-minute quarter games.
 - b. Drink breaks will be allowed but the clock is not to be stopped and no coaching is allowed.

- 27.4 Senior Competition – When the temperature is 36 degrees or higher at 4.00pm all matches will be cancelled.
- 27.5 Senior Competition – When the temperature is between 33 and 35.9 degrees at 4pm:
- a. Matches will be reduced to 12-minute quarters for 15-minute quarter games and 10-minute quarters for 12-minute quarter games.
 - b. Drink breaks will be allowed but the clock is not to be stopped and no coaching is allowed.
- 27.6 Minor round matches that have been cancelled due to the weather conditions will not be replayed.
- 27.7 Major round matches (Finals) will be managed under these guidelines at the discretion of Management due to the need to have a result for medals and trophies. By-Law 14.6

For all other extreme weather please refer to our Extreme Weather Policy. These events will be managed according to guidelines as set out in the policy as these events occur.

28. ALCOHOL FREE ZONE

- 28.1 In accordance with Council directive, the area of the Association, clubrooms, courts, playground and BBQ area is an alcohol free zone at all times, including training.

29. SMOKE AND VAPE FREE ZONE

- 29.1 As of 1st March 2024 the new laws called the Tobacco and E-Cigarette Products (Smoking Bans) Amendment Regulations 2023 of the Tobacco and E-Cigarette Products Act 1997, means that smoking and vaping is now banned in all public area at or within 10 metres of a sporting venue at all times during which an organised underage sporting event is being conducted or a practice or training session to prepare for participation in an organised underage sporting event is being conducted.
- 29.2 There are penalties of \$105 to \$750 for breaches of the smoke-free and vape-free outdoor areas law.

30. COURT SAFETY

- 30.1 Bikes, skateboards, scooters and other equipment deemed by the Association as hazardous are not permitted on, in between or around the netball courts during competition or training.
- 30.2 Dogs are not allowed on the court area unless they are service dogs.

31. CAR PARKS

- 31.1 The designated carparks next to the club rooms between the 2 disabled car parks are for the use of ENA Committee and must be kept clear at all times. Permits must be displayed.
- 31.2 Parking around the court area must be done safely without impinging on the playing area of the court to prevent injury to players and umpires. This means that no part of your car should be protruding over the yellow barrier that runs around the whole court area.
- 31.3 Do not park in areas of access designated to emergency services if we need to access their services.

32. FIRST AID

- 32.1 First Aid services will be available during competition to affiliated members.
- 32.2 An Adult must attend with a minor.

33. HIRE OF CLUB ROOMS

- 33.1 Club Rooms are available for hire for cost of \$25
- 33.2 Failure to leave rooms tidy will incur a \$25 fine

34. UMPIRES

To umpire at ENA all umpires need to demonstrate that they have completed the umpires' exam on Play HQ.

A grade must have a badged umpire.

NSG competition will be single umpires, but they must be an experienced umpire suitable to the grade. Family members cannot umpire their immediate family. ENA will facilitate a swap if unable to find a different umpire.

Umpires must wear approved umpiring uniform, and this must be on view so that as an umpire you are visible as such. White top (some colour allowed) with white or black bottoms.

Fines applied to Umpires

- 34.1 Nonattendance at compulsory meetings \$25
- 34.2 Not wearing nominated umpires' uniform \$5
- 34.3 Failure to umpire allocated game 1st game \$25, 2nd game \$30, 3rd game \$35
- 34.4 Failure to score the NetSetGo games \$10

35. BLOOD RULE

- 35.1 Umpire will stop play if any active bleeding noted
- 35.2 Player must leave the court within 30 seconds and be treated off court. All blood needs to be cleaned from area.
- 35.3 Swaps and substitutions can be made within the 30 seconds allowed, or position left vacant where the player or a sub can return to court in the next break in play.